

1. zadatak		KARTE	30 bodova
	Primjer:	Rješenje	Bodovi
1.	cs karte 300 200 40 80	Slika 1.1	6
2.	cs karte 100 100 20 20	Slika 1.2	7
3.	cs karte 350 200 10 100	Slika 1.3	8
4.	cs karte 300 50 20 30	Slika 1.4	9
UKUPNO:			30

**Napomena:** Bodovi se dodjeljuju ako je slika u potpunosti ispravna, pozicija nije bitna.

2. zadatak		KLAVIR	40 bodova
	Primjer:	Slika	Bodovi
1.	cs klavir 1 1 25	Slika 2.1	8
2.	cs klavir 2 2 25	Slika 2.2	8
3.	cs klavir 2 11 12	Slika 2.3	8
4.	cs klavir 4 19 6	Slika 2.4	8
5.	cs klavir 1 28 5	Slika 2.5	8
UKUPNO:			40

**Napomena:** Bodovi se dodjeljuju ako je slika u potpunosti ispravna, pozicija nije bitna.

**3. zadatak****RESETKA****60 bodova**

	Primjer:	Rješenje	Bodovi 1	Bodovi 2
1.	cs resetka 6 40 10	Slika 3.1	2	6
2.	cs resetka 1 100 10	Slika 3.2	2	6
3.	cs resetka 2 100 30	Slika 3.3	2	6
4.	cs resetka 3 80 10	Slika 3.4	2	6
5.	cs resetka 4 60 20	Slika 3.5	2	6
6.	cs resetka 5 40 0	Slika 3.6	2	6
7.	cs resetka 7 40 5	Slika 3.7	2	6
8.	cs resetka 8 50 20	Slika 3.8	2	6
9.	cs resetka 10 20 5	Slika 3.9	2	6
10.	cs resetka 11 20 5	Slika 3.10	2	6
<b>UKUPNO:</b>			<b>60</b>	

**Napomene:**

- Bodovi 1 dodjeljuju se ako se negdje na slici pojavljuju i manji kvadrati koji nastaju preklapanjem kvadrata, a ne samo obris rešetke.
- Bodovi 2 dodjeljuju se ako je ispravno nacrtan obris rešetke i nije se pojavila nikakva greška. Pozicija lika na ekranu nije bitna.

**4. zadatak****ZEČEVI****70 bodova**

	Primjer:	Rješenje	Bodovi 1	Bodovi 2
1.	cs zecevi 1 1 30 30	Slika 4.1	4	7
2.	cs zecevi 5 1 50 50	Slika 4.2	4	7
3.	cs zecevi 8 2 70 40	Slika 4.3	4	7
4.	cs zecevi 6 2 100 50	Slika 4.4	4	7
5.	cs zecevi 4 3 200 40	Slika 4.5	4	7
6.	cs zecevi 7 3 30 60	Slika 4.6	4	7
7.	cs zecevi 6 4 30 40	Slika 4.7	4	7
8.	cs zecevi 5 5 70 40	Slika 4.8	4	7
9.	cs zecevi 7 10 40 60	Slika 4.9	4	7
10.	cs zecevi 10 2 40 40	Slika 4.10	4	7
<b>UKUPNO:</b>			<b>70</b>	

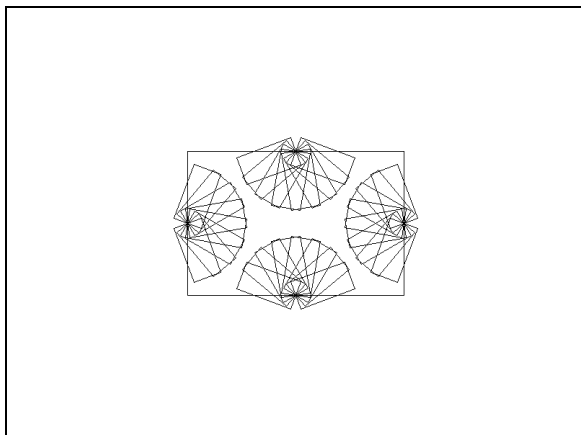
**Napomene:**

- Bodovi 1 dodjeljuju se ako su svi parovi međusobno dobro povezani, ali stablo nije ispravno nacrtano ili su parovi dobro pozicionirani, ali nisu međusobno povezani.
- Bodovi 2 dodjeljuju se ako je je točno nacrtano stablo i nije se pojavila nikakva greška.
- Pozicija lika na ekranu nije bitna.

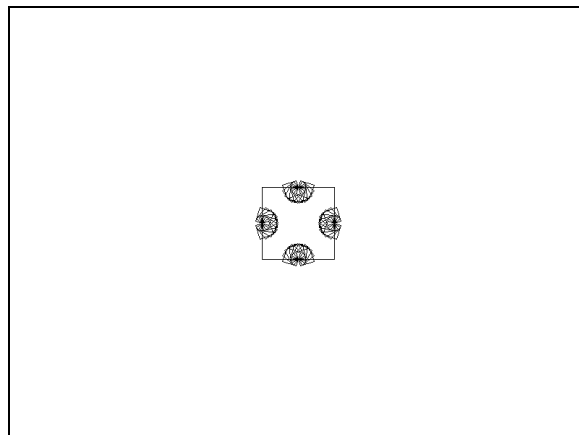
**1. zadatak – slike**

**KARTE**

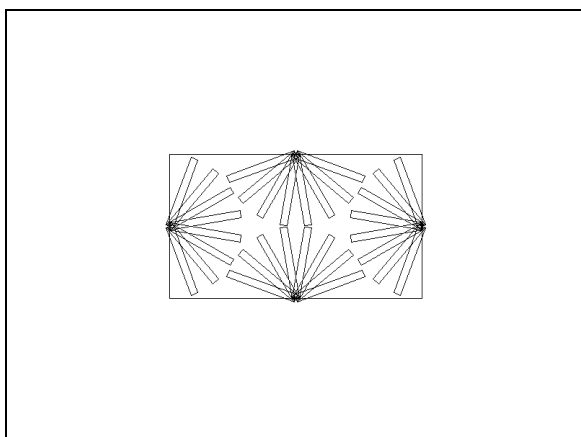
**30 bodova**



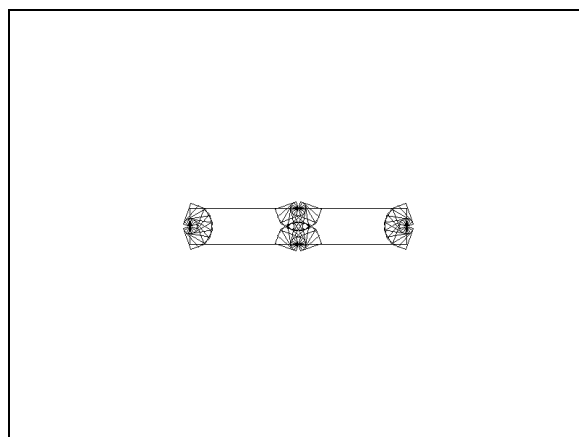
Slika 1.1



Slika 1.2



Slika 1.3

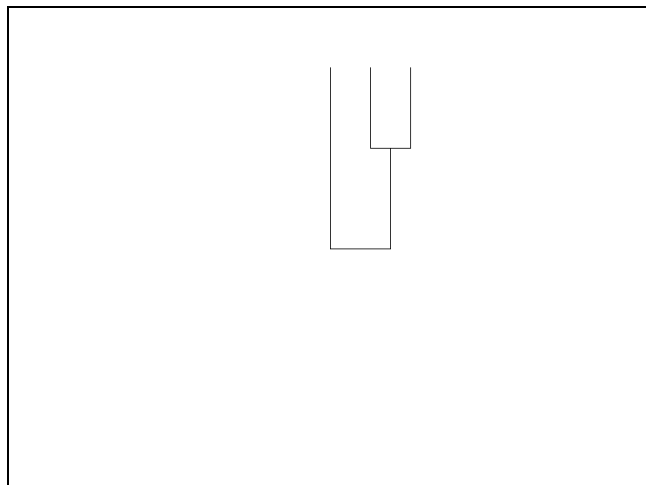


Slika 1.4

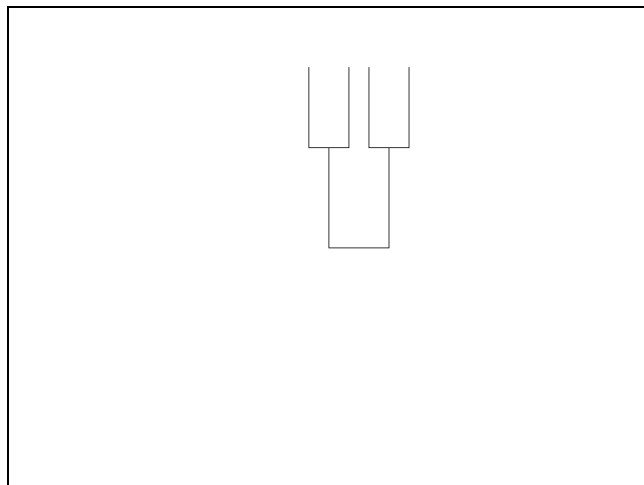
**2. zadatak – slike**

**KLAVIR**

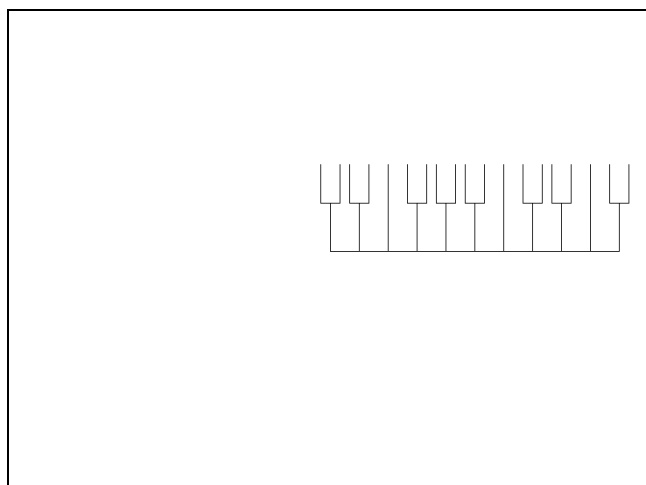
**40 bodova**



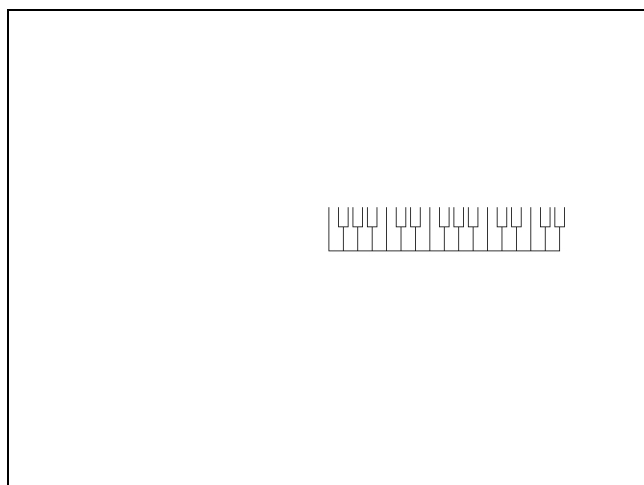
Slika 2.1



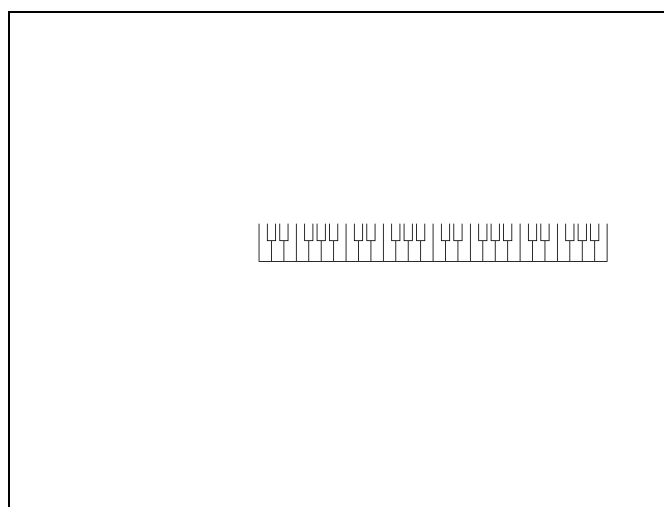
Slika 2.2



Slika 2.3



Slika 2.4

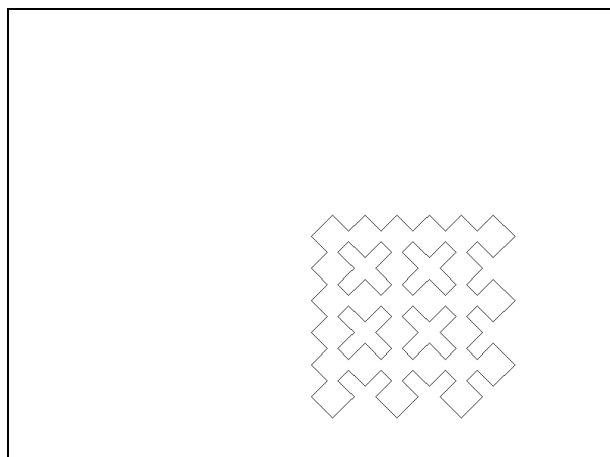


Slika 2.5

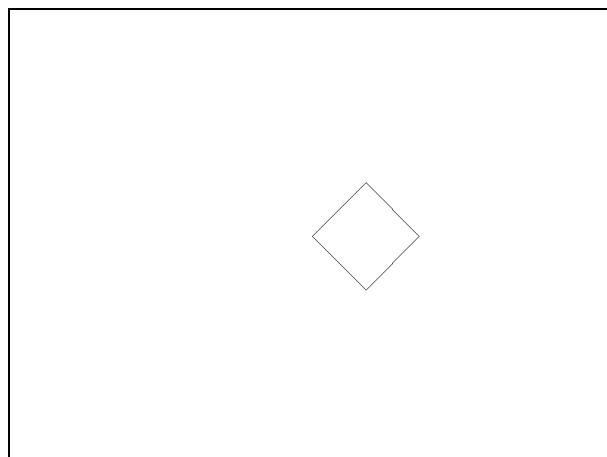
**3. zadatak – slike**

**REŠETKA**

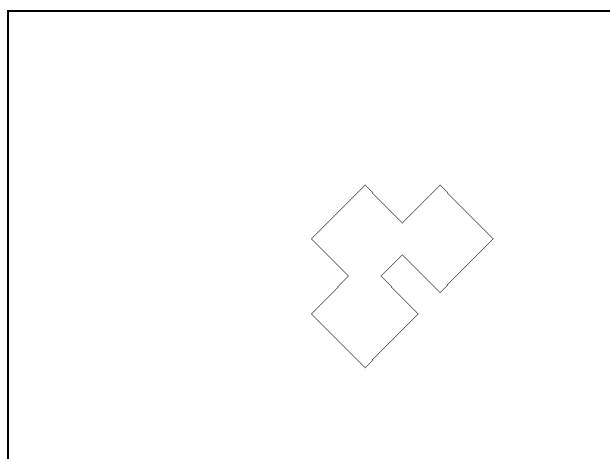
**60 bodova**



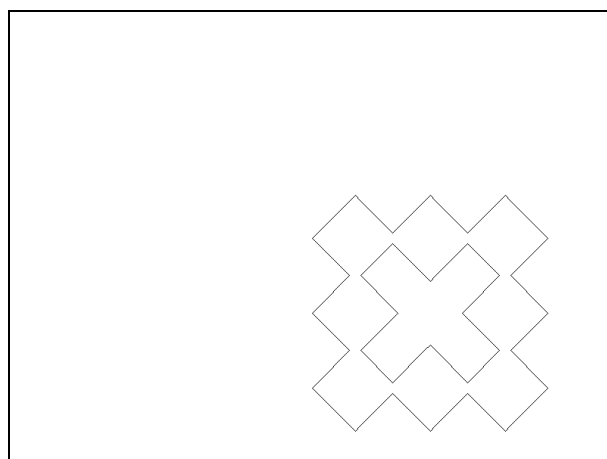
Slika 3.1



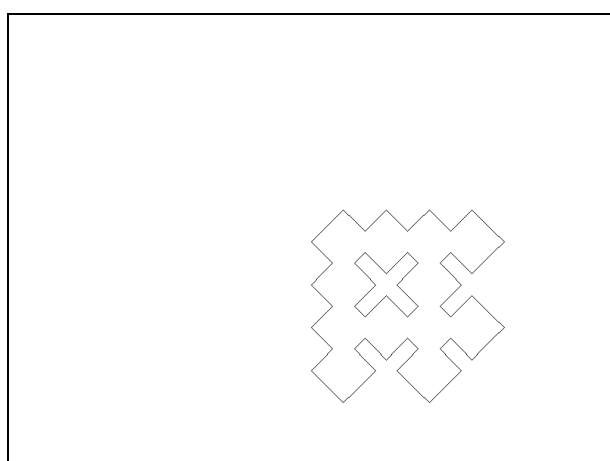
Slika 3.2



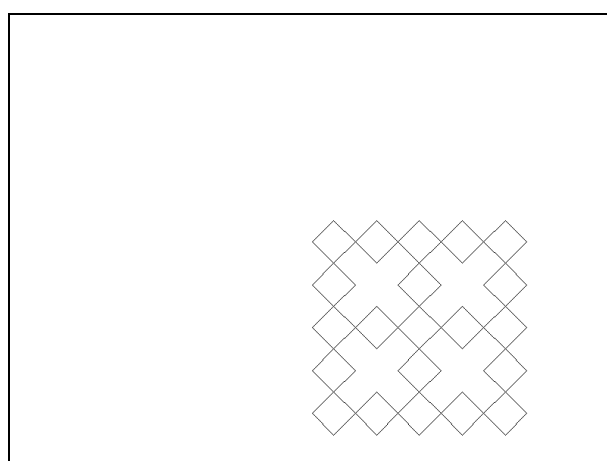
Slika 3.3



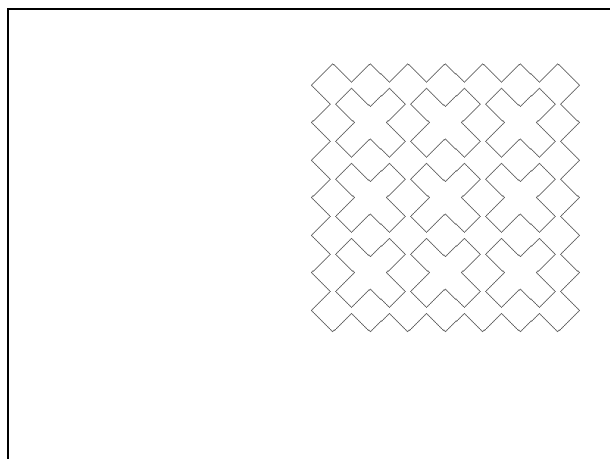
Slika 3.4



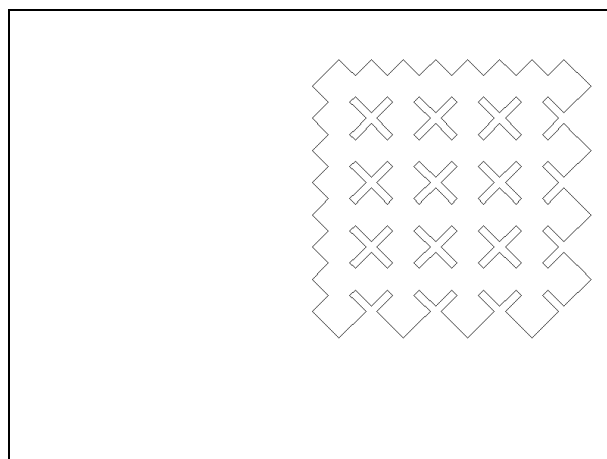
Slika 3.5



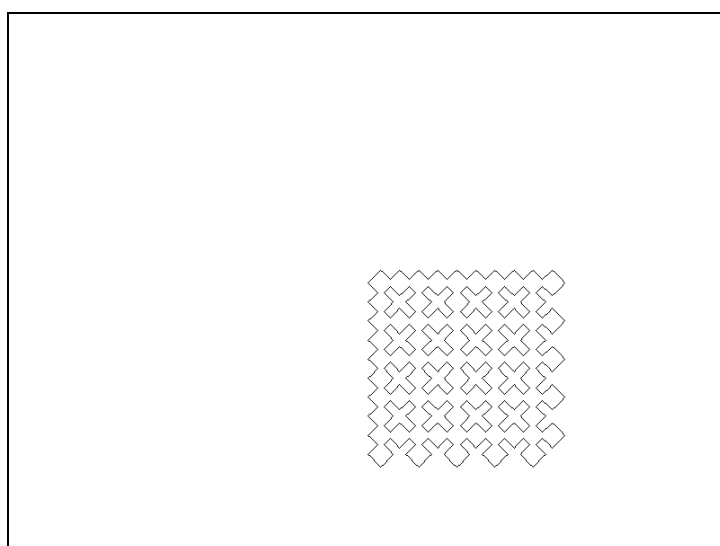
Slika 3.6



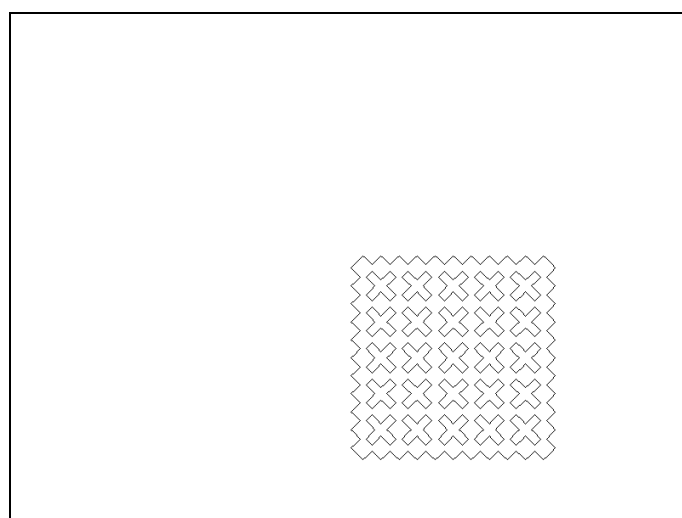
Slika 3.7



Slika 3.7



Slika 3.9

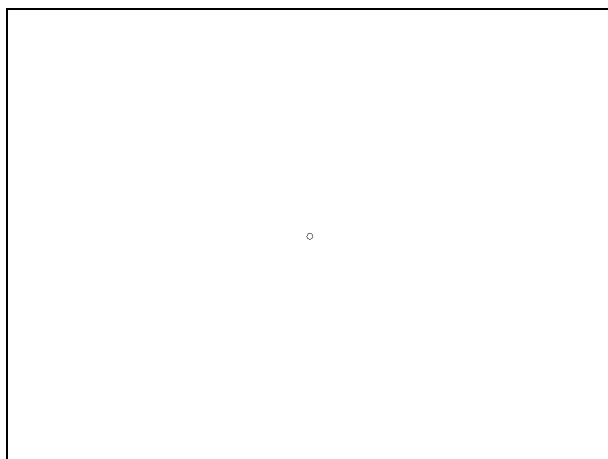


Slika 3.10

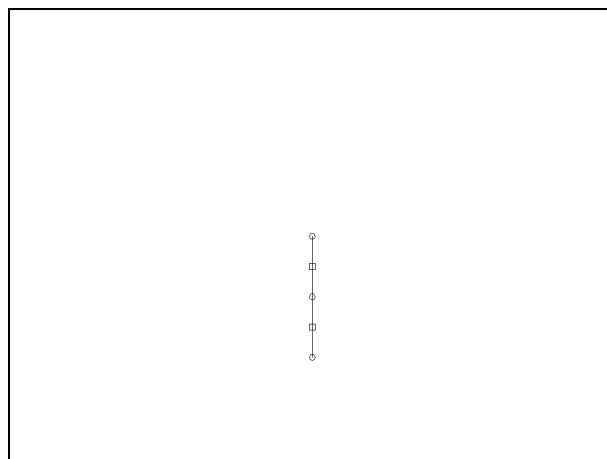
**4. zadatak – slike**

**ZEČEVI**

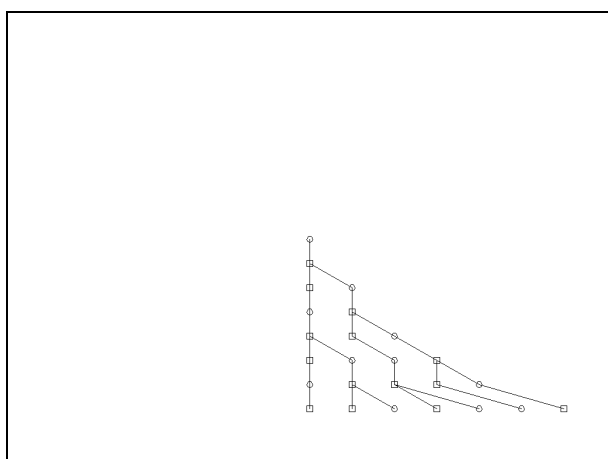
**70 bodova**



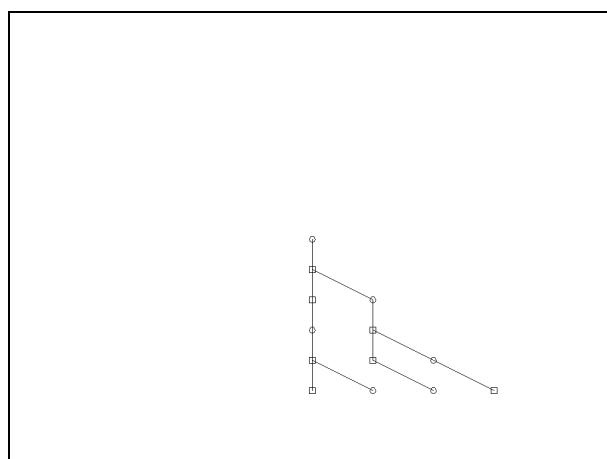
Slika 4.1



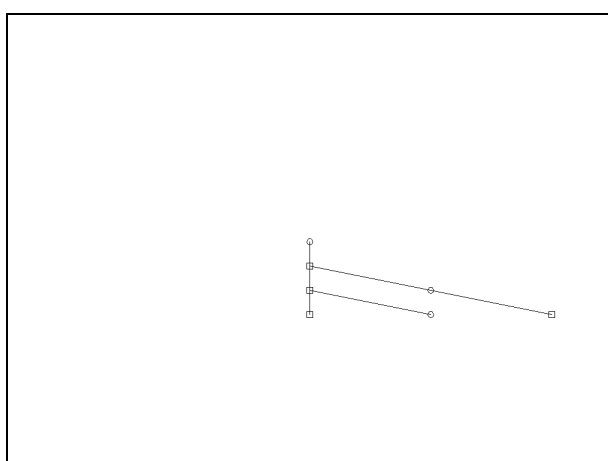
Slika 4.2



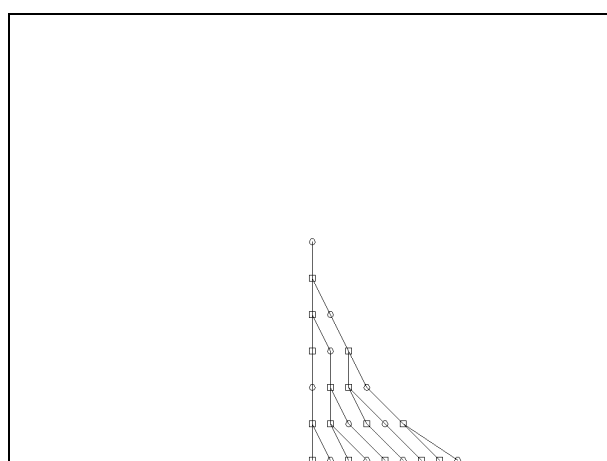
Slika 4.3



Slika 4.4

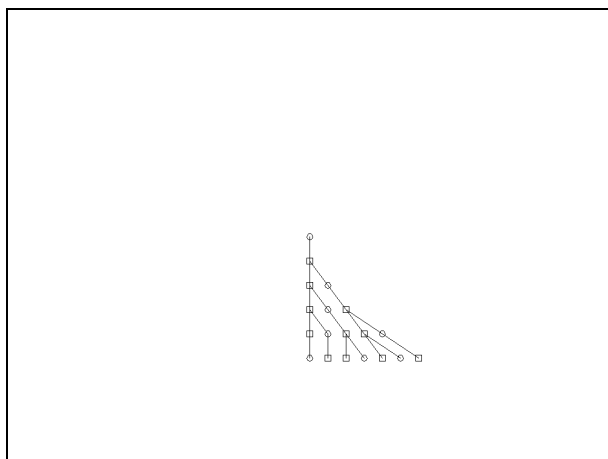


Slika 4.5

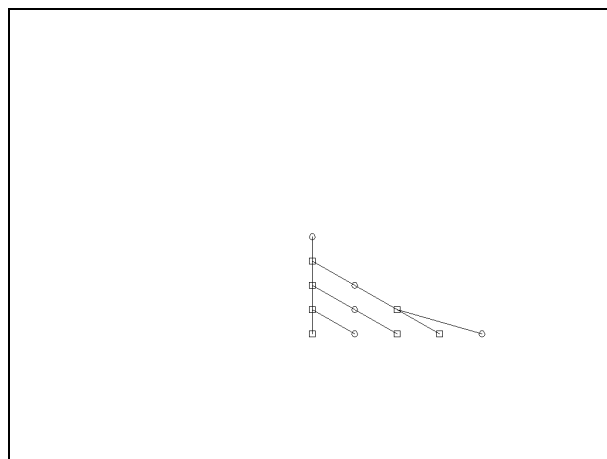


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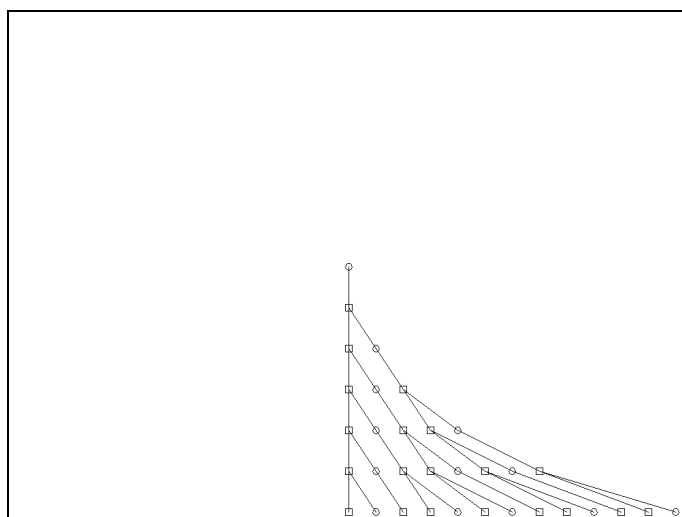




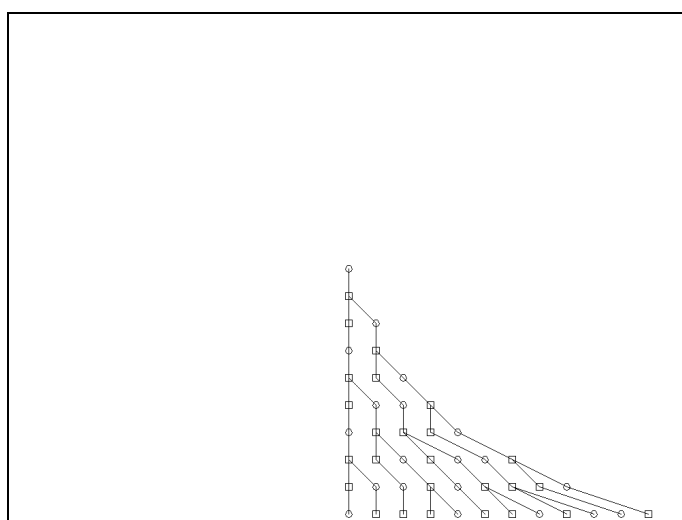
Slika 4.7



Slika 4.7



Slika 4.9



Slika 4.10